

Lost Island walkthrough

The opening instructions give details of some commands.

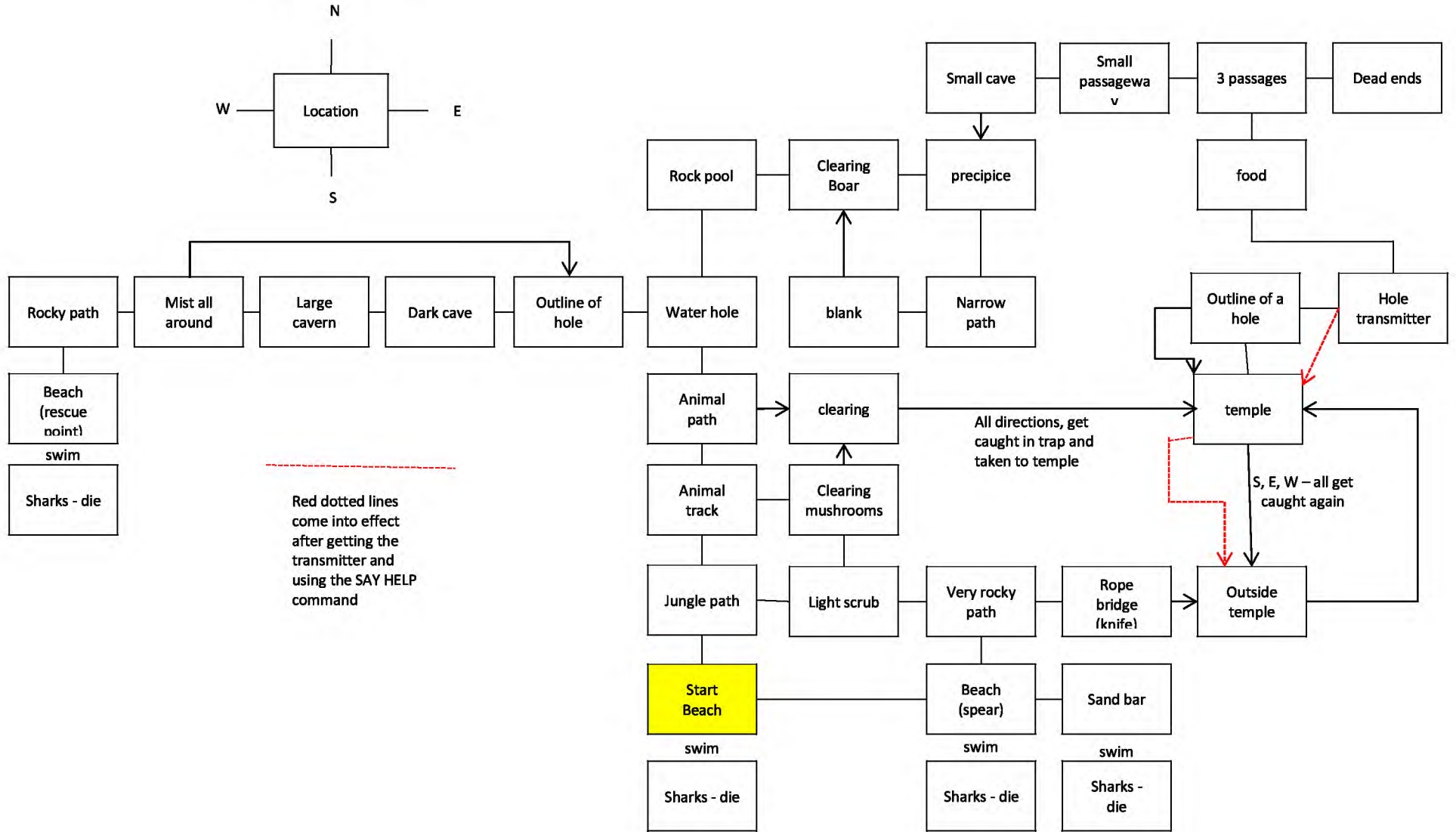
Not sure if there are bugs in this program or not as the map behave differently depending on whether you have used a certain command or not. This is explained in the hints below.

Here's some tips if you are stuck in a particular spot and don't want a full walk through. Then a map and the full step by step walkthrough.

- The only thing you need is the knife, and of course the transmitter
- Find the knife and get it. It's easy to find
- Once you have the knife get caught by the cannibals, either in the animal trap or going to their temple
- Escape (you need the knife to cut the rope) by going North
- PUSH near holes
- Then locate the transmitter nearby. Use GET TRANSMITTER in full for it to work
- As per the opening instructions SAY HELP. Note this changes the behaviour of the map. You will be told to find your way to the west of the island to get rescued. If I didn't SAY HELP first, I couldn't find a way there.
- Just keep heading west, avoiding any traps along the way
- I'm not sure what the deal is with the mist in the cave, but simply going through a second time will work.
- Keep going until you get to the beach.

Map

Lost Island



Step by step

GO NORTH, GO EAST, GO EAST, GO EAST, GET KNIFE, GO EAST, GO EAST, CUT ROPE, GO NORTH, PUSH, GO EAST, GET TRANSMITTER, SAY HELP, GO WEST, GO WEST, GO WEST, GO WEST, GO WEST, GO WEST, GO NORTH, GO NORTH, GO NORTH, GO WEST, PUSH, GO WEST, GO WEST (press enter a few times to get the spider down), GO WEST, GO WEST (for some reason you are transported to a new location*), GO WEST, GO WEST (press enter a few times to get the spider down), GO WEST, GO WEST, GO SOUTH

* the only locations I was transported to during my game play was either end of the cave. If you see the rescue party, just GO SOUTH, otherwise use the commands shown to go through the cave again. If you end up somewhere else, well, use the map to get back and when you go through a second time the mist should have cleared.

I think this game has some problems. You start with a rope and a torch but never use them. There is also a spear. There are large parts of the map that don't come into play. But as this is solvable I have made no attempt to analyse the game any further.